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About This Content

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Hot Wheels 2017

Information:

- Name: Hot Wheels
- Theme: Racing
- Production year: 2017
- Type: Solid State (SS)

Features:

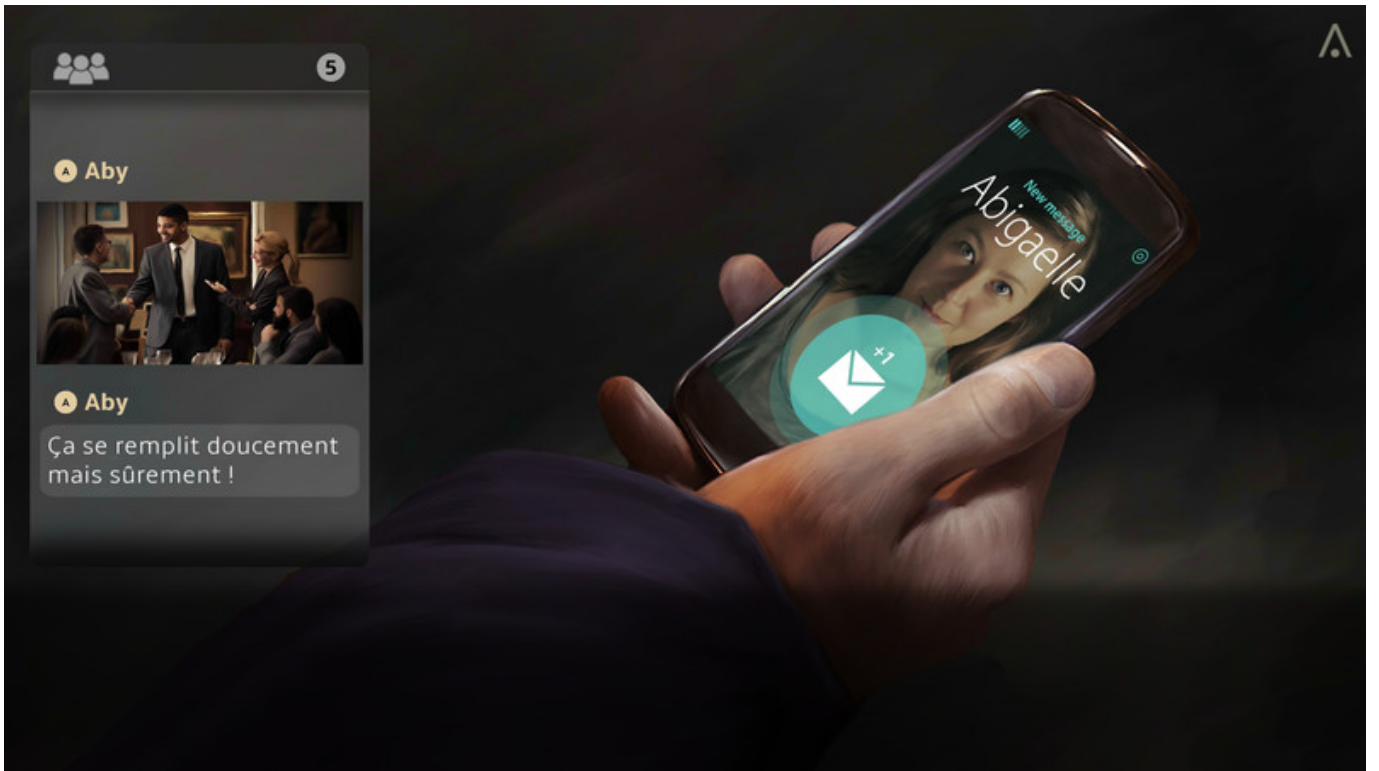
- 1 playfield
- 4 flippers

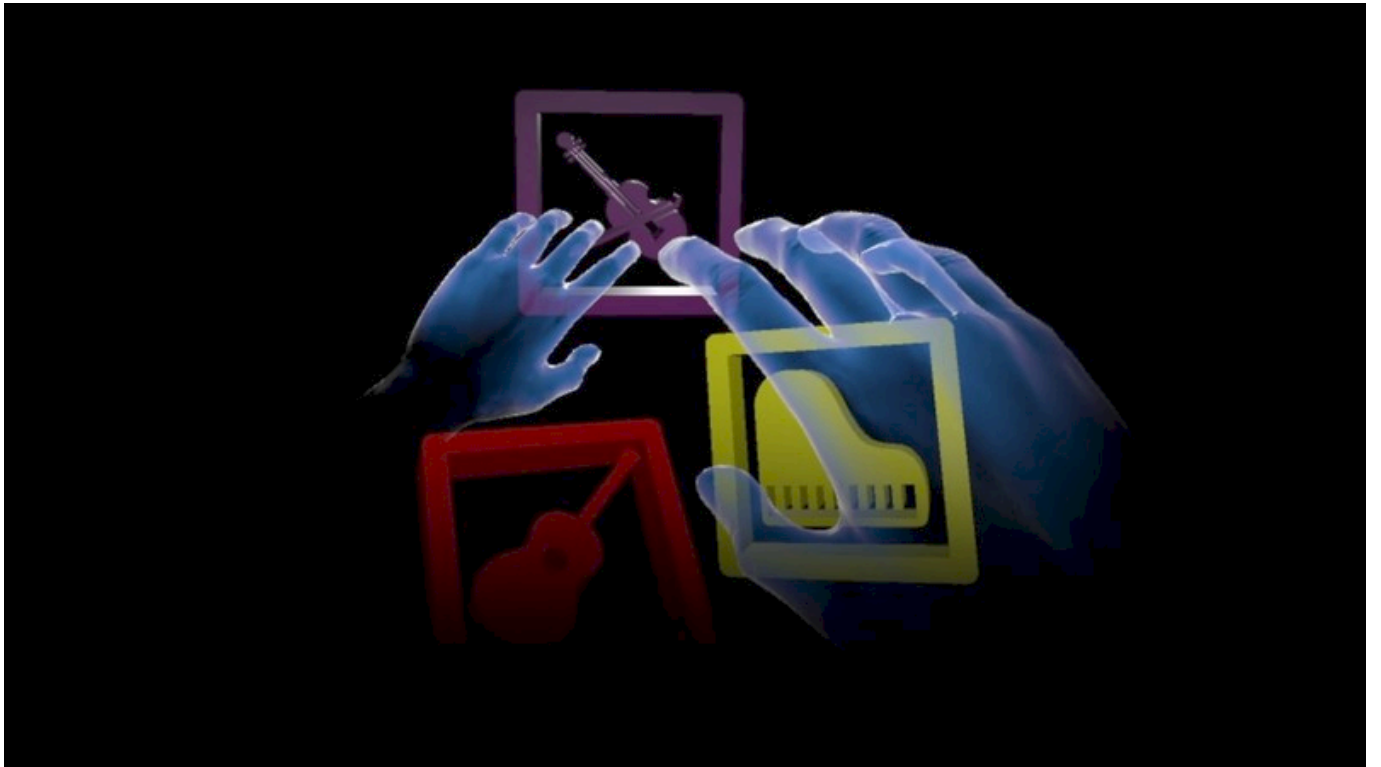
-
- 5 pop bumpers
 - 2 eject holes
 - 2 spinners
 - 2 ramps
 - 3-bank spot targets (1)
 - 5-bank drop targets (1)

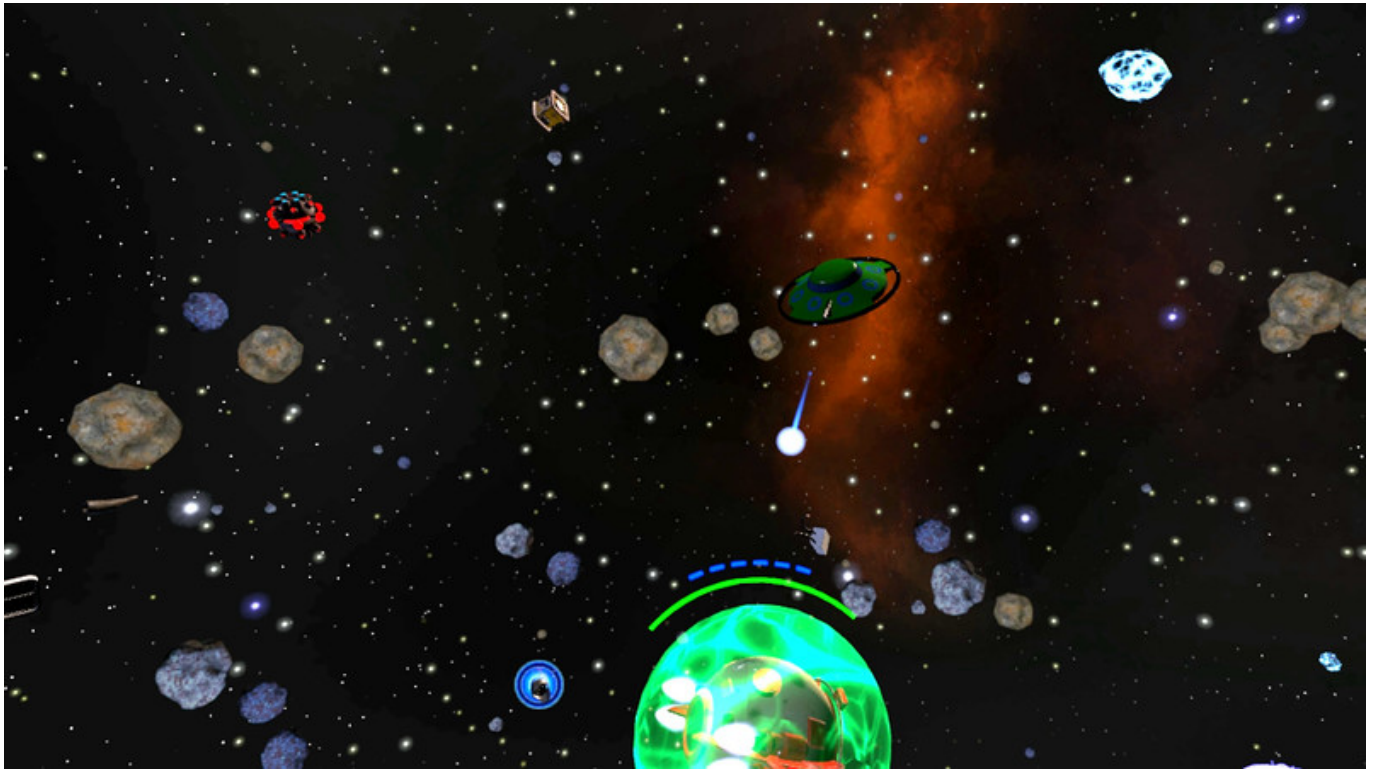
Title: Zaccaria Pinball - Hot Wheels 2017 Table
Genre: Action, Casual, Free to Play, Indie, Simulation, Sports
Developer:
Magic Pixel Kft.
Release Date: 22 Nov, 2017

a09c17d780

English







this was very *AWESOME* i really *EMOTION* this *USELESS HEADMOUNTED FULL-IMMERSION EXPERIENCE*
!!!

damn *EFFICENCIE BOT* keeps ruining my *EMOTION* with *EFFICENTCIE* but non-theless i *EMOTION* this game enough to *RECOMMEND* this to everyone else!

keep up the good *WORK* Owlchemy Labs!!!. how do you install an extention ?????????????? its fun but i bought three extentions but i dont know how to install them. An interesting selection of weapons.

The ZED Gun v2. I can't say much about this weapon. Its similar to the ZED Gun v1, but it launches energy balls that put enemies around the impact in stasis instead of the stasis beam of the v1. It does not belong to any specific perk and joins the v1 and Potato. Doesn't hold much max ammo and headshots are very difficult to perform. Not sure how the flashing lights on the sides relate to zed positioning as of now.

The Bile Blower. Similar to the flamethrower but belonging to the Medic perk. It lacks the ability to fire healing darts, instead its alt fire launches a very spread out blast of bile, which seems mostly useless. Enemies hit with bile will occasionally break off from the horde and begin attacking the nearest bloot it can find, where the enemies fight amongst themselves until one kills the other. It actually dishes out a good bit of damage when the trigger is held down and the effect of the zeds turning on nearby bloats can buy some time before scrales and flesh pounds start tearing into your ranks.

The Seeker Six. While its a cool idea, it simply doesn't do quite enough damage or have big enough blast radius to be of much use. It actually takes a bit of getting used to to allow you to use it to its fullest. Regular fire fires a single rocket at the center of the screen unless locked on (we'll get to that). Alt fire empties the remains of the entire magazine at the center of the screen unless locked on. Training either the center of your screen or the sights on a specific zed for a short time will initiate a lock on, and will alert you with a beep when ready. Any rockets fired while locked on will follow the zed and detonate on impact. The target zed being killed while rockets are in the air will either result in the rockets traveling to the spot where the zed died and explode on contact with the ground or simply continue to fly in the direction they are currently facing, I am not certain which it is as it is very difficult to tell which they actually perform (you'll find it difficult to tell as well when you use this weapon, I'm sure) as by the time the zed dies by either your team mates or another of your rockets your rockets are already on route to the zed if you had enough time to fire before they died. This may or may not sound confusing, if it is you'll hopefully understand what I mean when you use the weapon yourself.

The Seal Squeal. A harpoon gun which fires harpoons which explode after remaining in their target for a certain amount of time. It packs a punch. Zeds with a harpoon embedded inside them will be slowed drastically and act as if their head was shot off, giving you time to vacate the area. I actually have not been able to find out if the harpoons deal damage to yourself if you are within the blast radius or not, but I'll assume they do. Not a practical weapon but it is pretty entertaining to watch the chaos these things are capable of producing given the right placement.

Overall none of these weapons are all that dependable, however they can be fun to use and add to your selection of things to eliminate zeds with. Get it on sale as its not worth the 8 dollars.

. Would be much more fun if you wouldn't be forced to move only on the bridge girders in order to reach the cheese, so the game could gain at least some replayability.

But it has a low price especially during Steam-Sale, so you'll maybe already satisfied with the trading cards & achievements. ^^.
Gosh, growing up and getting my first 286 machine with a mathco and discovering the plethora of adventure games from Sierra On-line (then just Sierra), oh my old 2400 baud modem, my Game Blaster, oh and my CAD digitizer (I know I am geeking out here), but all of it made playing games like this so much fun and challenge. Save often friends, you may live or you may die, but at least you can retry :). Gold Rush had to be one of the most entertaining games I played, I was a history buff and getting to somewhat live it in this game made it a true blast, and that is only part of the fun. You also had to figure out what to say and how to say it correctly to get items, or get the correct information, or not die from scurvy going around the cape! Everyone should play this if nothing but for the history of adventure games. Thank you for reading!. abstract masterpiece. I have really enjoyed this point'n'click detective game. It is very atmosperic, if somewhat clichéd. The puzzles are logical and

entertaining, and they are not frustratingly difficult. I would really recommend this game for fans of puzzle/pnc games and PI stories.

Story 9/10

Atmosphere 10/10

Humor 9/10

Music 10/10

Voice Acting 9/10

Graphics 8/10 (it looks surprisingly good. though the screen resolution is limited and lip synch is non-existent)

Overall: I would say a solid 9 out of 10. I really look forward to the sequel.. Gave some creeping moments,

- Had a story

- Had some puzzles

- Had a hading Hades experience!

Fun to play!. Gameplay: 7/10

Graphics: 6/10

Sound: 7/10

Story: 9/10

Replay\Value: 6/10

Overall: 7/10. I highly recommend Dungeons. It's a great party game. Great kobald smashing fun. And who doesn't like mead?

Yes! Yes! Yes!

This game is finally on steam. I could play cd1 + cd2 together without changing my disk.

Great game, great soundtrack, great humor, great everything.

Waiting for toonstruck II, cannot wait.

xD. this game is absolute♥♥♥♥♥:3. Melody is awesome! A gorgeous colorful environment with a responsive Marimba setup, great fun for kids and adults. Really impressed with the ergonomic and accessibility tweaks the dev made to ensure it's comfortably playable for all.. **"Great 'Little Big Planet'-type game for PC. Great physics and destruction that makes it possible to solve the puzzles in more than the intended way!" - Confiding me, 3 years ago.**

This is beyond the point of circling the drain. The developers had big plans for this, and I sympathize with them that this didn't sell better. Its a passion project that couldn't be made because of lack of funding, but that is still no excuse to completely cut communication with the hopefull community.

Dissapointed!. Fun game! We'll all be in our 70's by the time they get the rest of the lower 48 completed, but its fun. I wish they would go to a 3 state DLC release every 6 months and get rid of 1 state DLC release once a year, would keep my attention better.

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